Facilitation: Pictures & Problem Solving
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Selected References

This self-published book presents 25 guiding principles to successfully facilitate groups using graphics and images. Tips on drawing are interspersed throughout the text, but the primary emphasis is on improving your facilitation skills.

This engaging book begins with basic drawing and lettering skills before tackling topics like storytelling and problem solving. The final chapters demonstrate how to use graphics with journey mapping, customer personas, decision trees and other popular processes.

This book contends that learning and leading with your visual mind is essential to success. It is less about how to draw and more about how to think.

This book explains how to design and deliver extraordinary presentations with simple stories and pictures. With a simple visual framework any topic can be made more engaging.

This book is a classic in the world of visual thinking. It is not about making perfect drawings, it is about getting to shared understanding. Roam argues that every problem or situation can be communicated with simple images and concise text.

This book covers the basics of building a visual team from creating trust to innovating for high performance. The pages are full of examples and templates that can be adapted to your context.

This book focuses on how to use drawings to run more effective meetings. It covers how to use graphics to engage groups, explore ideas, and execute plans. It is full of stories from the author’s consulting practice.

This book includes three different toolkits that tackle the basics of drawing and the essentials of being present when exploring ideas. It is full of activities and exercises to help improve your visual thinking.